

You could use these word puzzles in a **Starters** or **Movers** class.

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- 2 □ □ □ □
- 3 □ □ □ □ □ □
- 4 □ □ □ □ □ □ □
- 5 □ □ □ □ □ □ □ □
- 6 □ □ □ □ □ □ □ □ □



- 1) We can get milk from this animal.
- 2) You walk on this when you go to the beach.
- 3) Do you like eating this? It is round and red.
- 4) These are like pencils but all different colours.
- 5) You can wash your hands or your hair in this room.
- 6) This scary animal lives in water and has a long tail.

a a a b c c c d d e f g h i l m m n n
o o o o o o o o r r r r s s t t t w y

- 1 □ □ □
- 2 □ □ □ □
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- 1) This is small, orange and black and can fly!
- 2) You open this to go into a room.
- 3) This animal is like a horse but it has very long ears.
- 4) What is the word for 1, 2, 3, 4, 5, 6, 7, 8, 9, and 0?
- 5) We get our eggs from these animals!
- 6) This person is your father's father.

a a a b b c c c d d d e e e e e e e f f g
h h i k k m n n n n o o o r r r r s s t t u

Notes

Nearly all the vocabulary here is on the Starters wordlists but these can be quite tricky if learners are not used to doing word puzzles, so they are fine for Movers as well. The answers are all nouns and there are no articles.

You could give learners the Starters wordlist for support if necessary. Tell learners to complete the easiest word first. This isn't always the shortest one!

The puzzles are more difficult than the jumbled letters spelling task at Starters because there are no pictures. But they are good practice for Movers definition task (with easier vocabulary)! But you could treat these as games and, if your class enjoys competitions, you could start by saying Ready Steady Go! Congratulate the fastest pair to finish but also the rest of the class so as not to discourage anyone. Say, for example, 'Well done!' or 'Fantastic!' or 'Great work!'

- Give each learner or each pair of learners one or both puzzles. These are also fun homework activities.
- Tell learners to complete these puzzles with a pencil so they can rub out answers if necessary. Tell them that **four** letters in each puzzle are not used. A new word can be made with the four letters. See the clues below.
- Learners read the clues and write the answers in the corresponding number of boxes. The number of boxes will support correct spellings but learners could use dictionaries, if preferred, to check spellings too.
- You might like to do number 1 in open class.
- Learners should use each letter in the pink letter box once only.
- You could tell learners to cross out or circle letters when they have used them.
- For the extra four letters:
puzzle one: This animal is green and it can jump and swim.
puzzle two: Your eyes, nose and mouth are on this!
- Check answers and ask *Which letter was not in one of the answers?*

Answers

cow, sand, tomato, crayons, bathroom, crocodile.

extra word: frog

bee, door, donkey, numbers, chickens, grandfather.

extra letter: face